



Parklee PE Vocabulary Progression

Year Group	Games		Dance	Gymnastics		Athletics	
Reception	Space	Run		Forwards	Long	Walk	Jog
	Pairs	Walk		Backwards	Slow	Throw	Target
	Move	Partner		Sideways	On	Jump	Run
	Forwards	Games		Bench	Off	Hop	Skip
				Mat	Stretched	Fast	Pass
				Table	Curled	In Pairs	
				Roll	Tuck		
				Body parts	Tall		
				Small	Shape		
				Hold	Still		
				Hop	Jump		
				Bounce	Travel		
				Copy			

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	<i>Games</i>	<i>Dance</i>	<i>Gymnastics</i>	<i>Athletics</i>			
<i>Year 1 and 2</i>	<i>Avoiding</i>	<i>Travel</i>	<i>Levels</i>	<i>Place</i>	<i>Tension</i>	<i>Throw</i>	<i>High</i>
	<i>Tracking a ball</i>	<i>Stillness</i>	<i>Directions</i>	<i>Stretch</i>	<i>Curved</i>	<i>Low</i>	<i>Skip</i>
	<i>Rolling</i>	<i>Direction</i>	<i>Pathways</i>	<i>Push</i>	<i>Straight</i>	<i>Aim</i>	<i>Fast</i>
	<i>Striking</i>	<i>Space</i>	<i>Speed</i>	<i>Pull</i>	<i>Zigzag</i>	<i>Slow</i>	<i>Safely</i>
	<i>Overarm throw</i>	<i>Beginning</i>	<i>Rhythm</i>	<i>Hop</i>	<i>Shape</i>	<i>Step</i>	<i>Bounce</i>
	<i>Bouncing</i>	<i>Middle</i>	<i>Feelings</i>	<i>Skip</i>	<i>Over Hand Grip</i>	<i>Jump</i>	<i>Leap</i>
	<i>Catching</i>	<i>End</i>	<i>Body parts</i>	<i>Step</i>	<i>In Front</i>	<i>Hop</i>	<i>Repeat</i>
	<i>Free space</i>			<i>Spring</i>	<i>Speed</i>	<i>Run</i>	<i>Target</i>
	<i>Own space</i>			<i>Crawl</i>	<i>Slow</i>	<i>Overarm</i>	<i>Underarm</i>
	<i>Opposite</i>			<i>Still</i>	<i>Fast</i>	<i>Walking</i>	<i>Jogging</i>
	<i>Team</i>			<i>Slowly</i>	<i>Wide</i>	<i>Accelerate</i>	<i>Baton</i>
	<i>Rebound</i>			<i>Tall</i>	<i>Shape</i>	<i>Relay</i>	<i>Pus</i>
	<i>Follow</i>			<i>Long</i>	<i>Narrow</i>	<i>Take off</i>	<i>Landing</i>
	<i>Aiming</i>			<i>Wide</i>	<i>Long</i>	<i>Evaluate</i>	<i>Improve</i>
	<i>Speed</i>			<i>Narrow</i>	<i>Land</i>		
	<i>Direction</i>			<i>Up</i>	<i>Over</i>		
	<i>Passing</i>			<i>Down</i>	<i>Jump Off</i>		
	<i>Controlling</i>			<i>Forwards</i>	<i>High</i>		
	<i>Shooting</i>			<i>High</i>	<i>Low</i>		
	<i>Scoring</i>			<i>Low</i>	<i>Stretch</i>		
			<i>Elbows</i>	<i>Point</i>			
			<i>Bottom</i>	<i>Balance</i>			
			<i>Back</i>	<i>Twisted</i>			
			<i>Around</i>	<i>Curled</i>			

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			<i>Through</i>	<i>Level</i>	
			<i>Extension</i>	<i>Medium</i>	
			<i>Roll</i>	<i>Backwards</i>	
			<i>Copy</i>	<i>Sideways</i>	
			<i>Pathway</i>	<i>Forwards</i>	
			<i>Along</i>	<i>Zig Zag</i>	
			<i>Jump</i>	<i>Angular</i>	
			<i>Land</i>	<i>Under</i>	
			<i>Balance</i>	<i>Through</i>	
			<i>Smooth</i>	<i>Behind</i>	
			<i>Sequence</i>	<i>Tension</i>	
			<i>Height</i>	<i>Copy</i>	

Parklee PE Vocabulary Progression



	<i>Games</i>		<i>Dance</i>		<i>Gymnastics</i>		<i>Athletics</i>	
<i>Year 3 and 4</i>	<i>Base</i>	<i>Keep possession</i>	<i>Space</i>	<i>Repeat</i>	<i>Flow</i>	<i>Asymmetrical</i>	<i>Sling</i>	<i>Steady</i>
	<i>Boundary</i>	<i>Keep the ball</i>	<i>Dance</i>	<i>Phrase</i>	<i>Explosive</i>	<i>Combination</i>	<i>Pull</i>	<i>Pace</i>
	<i>Innings</i>	<i>Scoring goals</i>	<i>Improvisation</i>	<i>Character</i>	<i>Under</i>	<i>Over</i>	<i>Distance</i>	<i>Accurately</i>
	<i>Rounder</i>	<i>Keeping score</i>	<i>Gesture</i>	<i>Repetition</i>	<i>Evaluate</i>	<i>Symmetrical</i>	<i>Sprint</i>	<i>Height</i>
	<i>Backstop</i>	<i>Making space</i>	<i>Action</i>	<i>Reaction</i>	<i>Improve</i>	<i>Stretch</i>	<i>Record</i>	<i>Joints</i>
	<i>Court</i>	<i>Dribble</i>	<i>Myth</i>	<i>Legend</i>	<i>Refine</i>	<i>Adapt</i>	<i>Rhythm</i>	<i>Leading leg</i>
	<i>Target</i>	<i>Travel with a ball</i>	<i>Costume</i>	<i>Prop</i>	<i>Pathway</i>	<i>Contrasting</i>	<i>Measure</i>	<i>Underarm</i>
	<i>Net</i>	<i>Back up</i>	<i>Pattern</i>		<i>Curled</i>	<i>Stretched</i>	<i>Overarm</i>	<i>Heartbeat</i>
	<i>Defending</i>	<i>Support partner</i>			<i>Strength</i>	<i>Suppleness</i>	<i>Pulse rate</i>	<i>Jogging</i>
	<i>Hitting</i>	<i>Make use of space</i>			<i>Inverted</i>	<i>Jump</i>	<i>Jogging</i>	<i>Walk</i>
	<i>Stance</i>	<i>Points</i>			<i>Land</i>	<i>90 degrees</i>	<i>Hurdles</i>	<i>Landing</i>
	<i>Offside</i>	<i>Goals</i>			<i>180 degrees</i>	<i>Leaving</i>	<i>Control</i>	<i>Preferred foot</i>
	<i>Pitch</i>	<i>Rules</i>			<i>Approaching</i>	<i>Balance</i>	<i>Time</i>	<i>Stamina</i>
	<i>Forehand</i>	<i>Tactics</i>			<i>Forwards</i>	<i>Backwards</i>	<i>Obstacles</i>	<i>Stance</i>
	<i>Backhand</i>	<i>Batting</i> <i>Fielding</i>			<i>Combine</i>	<i>Rotation</i>	<i>Diagonal</i>	<i>Approach</i>
	<i>Volley</i>	<i>Bowler</i>			<i>Against</i>	<i>Towards</i>	<i>Speed</i>	<i>Relay</i>
	<i>Overhead</i>	<i>Wicket</i>			<i>Across</i>	<i>Height</i>		
	<i>Singles</i>	<i>Tee</i>			<i>Strength</i>	<i>Suppleness</i>		
	<i>Doubles</i>	<i>Rally</i>			<i>Stamina</i>	<i>Speed</i>		
	<i>Pass/send/receive</i>				<i>Level</i>	<i>Wide</i>		
				<i>Tucked</i>	<i>Straight</i>			
				<i>Twisted</i>	<i>Constructive</i>			



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	Games		Dance		Gymnastics		Athletics	
Year 5 and 6	Passing	Keeping possession	Dance style	Technique	Dynamics	Co-operate	Sprint	Height
	Dribbling	Pitch	Formation	Pattern	Combination	Audience	Team	Target
	Shooting	Forehand	Rhythm	Variation	Constricting	Assessment	Distance	Pacing
	Shield ball	Backhand	Improvisation	Unison	Control	Elements	Measure	Rhythm
	Width	Volley	Canon	Action	Mirroring	Twist	Obstacles	Leading Leg
	Depth	Overhead	Reaction	Motif	Matching	Obstacles	Hurdles	Throwing
	Support	Singles	Phrase	Interpret	Accurately	Aesthetically	Speed	Accuracy
	Marking	Doubles	Exploration		Refine	Criteria	Take off	Stamina
	Covering	Rally			Evaluate	Extension	Time	Trajectory
	Repossession	Rounder			Display	Judgement	Release	Performance
	Attackers	Backstop			Asymmetry	Tension	Take off	Distance
	Defenders	Court			Performance	Inverted	Target	Position
	Marking	Target			Create	Judge	Control	Height
	Team play	Net			Symmetry	Dynamics	Run up	Hurdles
	Batting	Defending			Refinements	Combination		
	Fielding	Hitting			Assessment	Canon		
	Bowler	Stance			Suppleness	Counter-tension		
	Wicket	Offside			Strength	Counter-balance		
	Tee	Boundary			Cool down	Criteria		
	Base	Innings			Warm Up	Performance		
				Muscles	Imaginative			
				Joints	Parallel			

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			<i>Explore</i>	<i>Creativity</i>	
			<i>Rotation</i>	<i>Flight</i>	
			<i>Spin</i>	<i>Timing</i>	
			<i>Turn</i>	<i>Take-Off</i>	
			<i>Shape</i>	<i>Landing</i>	